**COMP3059 Capstone Project I**

**Sprint 4**

**Wireframe/Prototype, Technical Requirements Assignment (20%)**

**Due: Monday, Nov. 19, 2018 (11:59 pm)**

**A) Prototype**

Use a mock-up tool or any other tool that best suits your project to:

- create wireframes to build a **Mockup/Prototype** OR a **Beta version**;

Ensure that the design of your application has effective UX and UI.

**It must be interactive to show the functional and navigational capabilities.**

It must also be **detailed and adhere to** Sprint 1, 2 and 3 documentation.

Note: If you are using the Balsamiq tool, you can export your mockup as a **.pdf**.

**B) Technology Requirements (1 or 2 pages as a Word document)**

- Create a detailed tabular representation of the technology (for e.g. Database, Programming languages, Framework, Hardware, etc.) that is being planned by your team to build the application/s.

- State 1 or 2 reasons to justify why each technology is best fit for your application.

- If any skills need to be developed within the team, the learning plan (start date, end date, resource, and team member/s) must be stated.

**Evaluation guidelines:**

**Design of Mockup –> 20%**

**Functionality of Mockup –> 20%**

**Technology Requirements 🡪 20%**

**Team Work (based on Peer Evaluation) –> 40%**

For any documents submitted on Blackboard, use the following naming convention “F18\_T<your team number>\_<appropriate name>”.

For example, F18\_T21\_MockUp.pdf, F18\_T21\_TechReq.doc

Only 1 submission per team number is required.